Data Collection: Self-Graphing Trials

Learner's Name: _____ **Date/Time:** _____
Observer(s): _____ **Setting:** _____
Target Goal/Behavior/Skill: _____
Directions: Determine cues and desired responses for each step. Use the self-graphing section to determine mastery. Remember criteria for mastery is usually between 80%-100% over 3 sessions.

TASK ANALYSIS:

Steps	Stimulus	Desired Response	Start Date	Mastered Date
1.				
2.				
3.				
4.				
5.				
6.				
7.				
8.				
9.				
10.				

TRIALS DATA:

Trials										
10										
9										
8										
7										
6										
5										
4										
3										
2										
1										

Step, Date, & Prompt Level

Response Key: + = Correct; - = Incorrect; 0 = No response
Prompt Key: VB = Verbal; VSP = Prompt to use Visual Support; G = Gestural; M = Model; FP = Full Physical; PP = Partial Physical; I = No prompts needed/Independent; IS = Independent with support (VS = Visual Support; VM = Video Modeling; SN = Social Narratives)

ANECDOTAL NOTES: